ART STUDIO (ARTT)
Graduate Degree Program
College: Arts and Humanities

Abstract
The Department of Art offers a program of graduate study leading to
the Master of Fine Arts degree. The program emphasizes independent
and interdisciplinary work. The Graduate Faculty consists of 15 active
professional artists specializing in a range of studio and post-studio
practices, including painting/drawing, sculpture/installation, printmaking,
digital and time-based media. The program is small and competitive, and
most students receive support in the form of graduate fellowships and
assistantships, which include teaching and after-hours studio monitoring.

Financial Assistance
The Department offers eight teaching assistantships and one fellowship.
A number of Graduate School Fellowships are also available. Applications
should be submitted by January 16 for consideration for a graduate
assistantship or fellowship.

Contact
The Department of Art website, www.art.umd.edu provides a lot of
information for prospective students. For further information, contact:

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Website: http://www.art.umd.edu

Courses: ARTT (https://academiccatalog.umd.edu/graduate/courses/
artt/)

Admissions
General Requirements
• Statement of Purpose
• Transcript(s)
• TOEFL/IELTS/PTE (international graduate students (https://
gradschool.umd.edu/admissions/english-language-proficiency-
requirements/))

Program-Specific Requirements
• Letters of Recommendation (3)
• Digital Submission: 15-20 digital images, website/software or videos/
  videos documentation indicative of current artistic practice, uploaded
to umdart.slideroom.com (https://umdart.slideroom.com/#/Login),
$10 supplemental application fee

To apply to the MFA Program applicants are encouraged to
complete the Graduate School application available online (https://
gradapply.umd.edu). Applicants are also required to pay the requisite
application fee.

For admission to the graduate program, The Department of Art requires
an undergraduate degree with a major in art from an accredited
college or university, or its equivalent. A minimum of 30 credit hours of
undergraduate work in studio courses and 12 credit hours in art history
courses is recommended.

The MFA Degree is the final degree in studio art. Only the highest level
of undergraduate artistic achievement is appropriate for graduate
application. The Department of Art seeks students who have developed
coherent bodies of work that are personal and focused. This body of art
work, as professionally documented on CD’s, Videos or websites is the
primary basis for admittance.

For more admissions information or to apply to the program, please visit
our Graduate School website (https://gradschool.umd.edu/admissions/
apPLICATION-PROCESS/step-step-guide-applying/).

Application Deadlines

<table>
<thead>
<tr>
<th>Type of Applicant</th>
<th>Fall Deadline</th>
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<tbody>
<tr>
<td>Domestic Applicants</td>
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<tr>
<td>US Citizens and Permanent Residents</td>
<td>3 Feb</td>
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<tr>
<td>International Applicants</td>
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<tr>
<td>F (student) or J (exchange visitor) visas; A,E,G,H,I and L visas and immigrants</td>
<td>3 Feb</td>
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Other Deadlines: Please visit the program website at http://
www.art.umd.edu

Requirements
• Art Studio, Master of Fine Arts (M.F.A.) (https://
  academiccatalog.umd.edu/graduate/programs/art-studio-artt/art-
  studio-mfa/)

Facilities and Special Resources
Each MFA student is provided with 24-hour access to an individual
studio. Each studio is approximately 400 sq. ft. The studios are
adequately ventilated and meet industry standards in safety. General
sculpture facilities include: Approximately 2200 sq. ft. wood shop;
approx. 2200 sq.ft. steel fabrication studio; approx. 1500 sq. ft. foundry
w/indoor furnace plus outdoor furnace for iron casting. There is space
within the building, and outside on the grounds, for sculpture and
installations. The printmaking studio (screen, intaglio, relief/litho, digital)
is approximately 3000 sq. ft. There are also approx. 8000 sq. ft. of
undergraduate painting and drawing studios. Digital media features up to
date Macs, large format printers, a CNC router, laser cutter/engraver, and
two maker-bot 3D printers. The department encourages multi-media and interdisciplinary approaches to technology.

Within the building housing the Department of Art, there are two galleries and two libraries. The University of Maryland Art Gallery, an independent unit that works closely with the Department of Art, features national and international contemporary and historical exhibitions as well as faculty and annual MFA Thesis shows. The Herman Maril Art Gallery is a student organized gallery that features student exhibitions, lectures, special projects and a space for social activities. The Art Library, separate from the large research libraries on campus, has an outstanding collection of books, catalogues, periodicals and reproductions, all indexed on computer and CD ROM systems.