HDCC - DESIGN CULTURES AND CREATIVITY

HDCC105 Introduction to Digital Cultures and Creativity I (2 Credits)
History, concepts, and technologies of creative digital expression, coupled with an introduction to development for particular platforms and devices.
Restriction: Must be in the Digital Cultures and Creativity Honors College Living/Learning program.

HDCC106 Introduction to Digital and Creativity II (3 Credits)
Introduction to the methods and theory of digital cultural production, with emphasis on creative and expressive platforms.
Restriction: Must be in the Digital Cultures and Creativity Honors College Living/Learning program.

HDCC208 Seminar in Digital Cultures and Creativity (3 Credits)
An advanced seminar in specific aspects of digital culture and creativity, designed to keep students abreast of the latest developments in new media and the online world. Possible topics include mobile gaming, digital storytelling, and electronic music.
Prerequisite: HDCC106 and HDCC105.
Restriction: Must be in the Digital Cultures and Creativity Honors College Living/Learning program.
Repeatable to: 6 credits if content differs.

HDCC209 Practicum in Digital Cultures and Creativity (2 Credits)
Practicum in Digital Cultures and Creativity in which students will develop their program capstone projects under the supervision of a faculty mentor, with regular checkpoints and presentations to track progress.
Prerequisite: HDCC208.
Restriction: Must be in the Digital Cultures and Creativity Honors College Living/Learning program.
Repeatable to: 4 credits if content differs.

HDCC379 Digital Cultures and Creativity Independent Study (1-3 Credits)
Involves research and/or creative scholarship directed by individual DCC faculty outside of the formal classroom structure.
Prerequisite: HDCC105.
Restriction: Must be enrolled in the Digital Cultures and Creativity Honors College living-learning program; and permission of UGST-HCOL-Digital Cultures & Creativity Program.
Repeatable to: 6 credits if content differs.