RDEV - REAL ESTATE DEVELOPMENT

RDEV250 People, Planet, and Profit: Building Sustainable Places (3 Credits)
An introduction to the four disciplines represented in the School: architecture and urban design, community planning, historic preservation, and real estate development, that work to create a more sustainable environment for the future to create a more sustainable environment for the future using our interpretation of the quadruple bottom line: socio-cultural, economic, environmental, and design sustainability. Students will be provided with an understanding of the fundamental scholarship and processes of each of these disciplines and examine the intersections between them. Additionally, they will learn by applying the approaches of the four disciplines through a series of field studies. Cross-listed with ARCH271.
Credit Only Granted for: ARCH271 or RDEV250.

RDEV270 Tax and Accounting for Real Estate Development (3 Credits)
An introduction to the basic principles of real estate development: How real estate and communities get built and how value is created. The emphasis is on entrepreneurship and an experiential learning approach to the entrepreneurial real estate development process, principles, and practice.
Prerequisite: RDEV250 or ARCH271.
Restriction: Must be in the Real Estate and the Built Environment major or the Real Estate Development minor; and permission of ARCH-School of Architecture, Planning, & Preservation.
Credit Only Granted for: RDEV150 or RDEV350.
Formerly: RDEV150.

RDEV350 Real Estate Development: Introduction to Principles, Process, and Practice (3 Credits)
An introduction to the basic principles of real estate development: How real estate and communities get built and how value is created. The emphasis is on entrepreneurship and an experiential learning approach to the entrepreneurial real estate development process, principles, and practice.
Prerequisite: RDEV250 or ARCH271.
Restriction: Must be in the Real Estate and the Built Environment major or the Real Estate Development minor; and permission of ARCH-School of Architecture, Planning, & Preservation.
Credit Only Granted for: RDEV150 or RDEV350.
Formerly: RDEV150.

RDEV410 Legal Foundations of Real Estate (3 Credits)
Provides students with the chance to explore various legal topics related to real estate, including government regulation, rights of property owners, financing real estate purchases, protections for certain classes of people, elements of a real estate contract, title, insurance, taxation, rights of landlords and tenants, premises liability, urban planning, land use regulation, and environmental issues.
Prerequisite: RDEV250 and RDEV350.
Restriction: Must be in the Real Estate and the Built Environment major; and permission of ARCH-Real Estate Development.

RDEV415 Principles, Process and Politics of Planning for Real Estate Development (3 Credits)
Designed to introduce and familiarize students with planning and zoning and the associated processes and requirements that impact the real property development process and products. It will look at the roles the community and politics play in shaping the built environment and the development process.
Prerequisite: RDEV250 and RDEV350.
Restriction: Permission of ARCH-Real Estate Development.

RDEV445 Essentials of Architectural Design and Construction Management for Real Estate Professionals (3 Credits)
Essential terminology, process and substantive knowledge needed by development professionals to effectively move a project through the design and construction process; includes environmental and ethical considerations throughout the process.
Restriction: Permission of ARCH-Real Estate Development.

RDEV450 Foundations of Real Estate Finance and Investment (3 Credits)
Real Estate Finance and Investment addresses how real estate value is established, the fundamental foundations of the time value of money, as well as more real estate specific applications of return on investment, net operating income, the components of a real estate sources and uses statement, sources of real estate equity and debt financing, commonly used debt ratios and equity returns in real estate, as well as concepts of sensitivity analysis and exit strategies.
Prerequisite: Must have completed RDEV270 or an approved accounting course with a grade of C- or better; and minimum grade of C- in RDEV350.
Restriction: Must be enrolled in RDEV Minor; and permission of ARCH-School of Architecture, Planning, & Preservation.

RDEV470 Tax and Accounting for Real Estate Development (3 Credits)
The Colvin Institute of Real Estate Development hosts a case study competition. The Colvin Case Study Challenge is a national intercollegiate real estate case study competition for full or part-time students enrolled in a college or a university real estate program (undergraduate or graduate or a university sanctioned real estate club/organization). The Challenge is to document a recent innovative real estate project within the team's metropolitan region. Unlike many other case competitions, this is a post-development report and documentation of a recently completed project (or project phase). The Challenge is designed to hone professional skills and reveal the knowledge base and understanding of markets, project valuation, finance, urban design and sustainability, entitlement processes and operational issues. This course prepares students to participate in the competition.
Prerequisite: RDEV250, RDEV350, and RDEV450.
Restriction: Must be in the Real Estate and the Built Environment major; and permission of ARCH-Real Estate Development.

RDEV478 Special Topics in Real Property Development (1-3 Credits)
RDEV 478 will address one or more current topics in real property with a focus in one or more of the areas of real estate development from planning and entitlements, to design and construction, to market analysis and valuation, to finance and investment, to operations and property management, or social and economic impacts.
Recommended: RDEV250, RDEV350, and RDEV450.
Restriction: Permission of ARCH-School of Architecture, Planning, & Preservation.
Repeatable to: 6 credits if content differs.